AISHWARYA BAGARIA

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abdesign.site

347 697 9610

Education

RHODE ISLAND SCHOOL OF DESIGN

Providence, Rhode Island | June 2021 BFA in Industrial Design Concentration in Nature, Culture, and Sustainability Studies

BROWN UNIVERSITY

Providence, Rhode Island | June 2021 User Interface & User Experience Course

Skills

0-1 Products Information Architecture Storytelling User Research Usability Testing Visual Design Wireframing

Experience

APPLIED INTUITION | PRODUCT DESIGNER

Mountain View, California | April 2022 - Present

Designing software solutions used by the world's top OEMs to accelerate their development of autonomous vehicles.

Solo designer for multiple products, with a focus on solutions for vehicle verification and validation and synthetic map creation in the 2D & 3D world.

RIPCORD | HYBRID PRODUCT DESIGNER & PRODUCT MANAGER

Hayward, California | June 2021 - April 2022

Designed market differentiating features for our next generation cloud software used by clients

ORBYT | FOUNDING PRODUCT DESIGNER

San Francisco, California | April 2020 - December 2021

Orbyt is a start-up that facilitated the development and tracking of authentic professional connections for its users.

Invented the visual interface, product, and brand experience for web, mobile, desktop, and Chrome extension.

Collaborated with a team of six engineers to tranform visual mockups and feature ideas into a working product.

SAMSUNG | VISUAL DESIGN INTERN

San Francisco, California | June - August 2020

Tools

Adobe Creative Suite Basic HTML/CSS Figma InVision Principle Sketch

across the US and Asia-Pacific region.

Lead the redevelopment of our design system to ensure better visual consistency across our suite of products.

Reported directly to the Chief Product Officer to manage and develop feature releases through market research, product specification documents, and resource allocation.

KLEINER PERKINS | DESIGN FELLOW

June - November 2021

One of the thirteen design fellows selected from a pool of thousands of applicants in one of the leading venture capital firms focussing primarily on early-stage investments.

Selected as the only undergraduate design intern across Samsung USA.

Designed operating system concepts for the upcoming mobile device and presented to headquarters in Korea.

Developed pitch decks and visual interface designs for for five future projects, including augmented reality and computer hearing products.